AMENDMENT TO H.R. 4368, AS REPORTED OFFERED BY MR. MCCLINTOCK OF CALIFORNIA

At the end of the bill (before the short title), insert the following:

1	SUPPRESSION OF WILDFIRES
2	Sec (a) In General.—With respect to cov-
3	ered National Forest System lands, the Secretary of Agri-
4	culture, acting through the Chief of the Forest Service—
5	(1) shall—
6	(A) use all available resources to carry out
7	wildfire suppression with the purpose of extin-
8	guishing wildfires detected on such lands not
9	later than 24 hours after such a wildfire is de-
10	tected; and
11	(B) immediately suppress any prescribed
12	fire that exceeds prescription;
13	(2) shall not inhibit the suppression efforts of
14	State or local firefighting agencies that are author-
15	ized to respond to wildfire on such lands;
16	(3) may only use fire as a resource manage-
17	ment tool if the fire is a prescribed fire that com-
18	plies with applicable law and regulations;

1	(4) may only initiate a backfire or burnout dur-
2	ing a wildfire—
3	(A) by order of the responsible incident
4	commander; or
5	(B) in instances that are necessary to pro-
6	tect the health and safety of firefighting per-
7	sonnel; and
8	(5) shall use all available resources to control
9	any such initiated backfire or burnout until extin-
10	guished.
11	(b) COVERED NATIONAL FOREST SYSTEM LANDS
12	Defined.—In this section, the term "covered National
13	Forest System lands" means any area—
14	(1) located within National Forest System
15	lands; and
16	(2) that—
17	(A) the U.S. Drought Monitor has rated as
18	having a D2 (severe drought) intensity, D3 (ex-
19	treme drought) intensity, or D4 (exceptional
20	drought) intensity;
21	(B) the National Interagency Fire Center
22	declares has a National Wildland Fire Pre-
23	paredness level of 5; or
24	(C) the Forest Service has identified as
25	being located in a fireshed ranked in the top 10

percent of wildfire exposure (as determined using the most recently published models of fireshed risk exposure published by the Forest Service).

